

Portfields Primary School Medium Term Plan

Phase – Y4 Subject - PE

ct - **PE** Topic –

Topic – Tag Rugby (invasion games) Term – Sum 1

National Curriculum	Prior Knowledge / Skills	Key Questions	Assessment Statements	Key Vocabulary	
Pupils should continue to apply and develop a broader range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement. They should enjoy communicating, collaborating and competing with each other. They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success. Pupils should be taught to: 1) use running, jumping, throwing and catching in isolation and in combination 2) play competitive games, modified where appropriate, and apply basic principles suitable for attacking and defending 3) compare their performances with previous ones and demonstrate improvement to achieve their personal best.	Send and receive a ball with some consistency to keep possession Sometimes move into space to receive the ball Use recognised passes in isolation e.g. chest pass for netball or kicking with the inside of the foot for football Play using basic rules of recognised game e.g. hockey or football Work as part of a team to attack towards a goal Recognise when you need to defend Develop skills to use in isolation and in competitive play e.g. throwing, catching and bowling Play in simplified games Show ready position to catch a ball		Send and receive the ball with accuracy, controlling to score points/goals Working with team mates to make it difficult for the opposition Keep possession of the ball as an individual using skills such as dribbling and running with the ball Show speed and endurance in a game situation Move in to space to help others and the ball over longer distances Use and apply the basic rules of the game	Technical Vocabulary	STEP Principle Space (where Level – Distance ambulant activit Area – more spa and mobility leve Length or height Zoned playing a Smaller/larger ta Moving target cl Make an area ex possible Task (what is Easier – simplify Rotate roles / al Adapt rules for p for certain playee Try different tar Count distance h Equipment (w Vary size, weigh add/remove obs Balls: •lighter travel sk •larger are easie •softer/ slightly •Certain colours Bats: •Larger it is easi •Lighter easier t •Glove or attach People (who is Working indeper Different/same r Own space, big Total number of numbers number

Lesson 1	Lesson 2	Lesson 3	Lesson 4	Lesson 5	Lesson 6
Flashback Four (know / show)					
Last Lesson NA	Last Lesson				
Last Topic					



Possible adaptions

oles

re is the activity happening):

- nce, floor level based games have different requirements to ivities
- space gives more reaction time, less space demands higher skill levels eg dodging, marking is easier in restricted space ght of a barrier
 - or a darrie
- areas
- target areas
- closer / further away
- exclusive to one player to give as much thinking time as

is happening):

- lify the rules, harder introduce more rules
- allocate specific roles eg shooter
- or players eg allow more time with the ball, scores count double ayers
- ways of playing seated, standing, lying
- targets
- ce hit rather than runs

(what is being used):

- ight, colour, texture, shape, environment, playing surface, obstacles
- slower in the air
- asier to see
- tly deflated are easier to catch, travel slower on the floor urs are easier for people with visual impairment
- easier to hit the ball with a larger surface area er to manipulate
- ached bat enables player with little grip to participate

is involved):

pendently, in pairs, in groups, in teams, with friends he roles. Similar/different size, similar/different ability big space, small space, restricted space, open space of people is reduced, number of people on one side out her on other

Learning Objective	Learning Objective	Learning Objective	Learning Objective	Learning Objective	Learning Objective
LO: To travel with the ball.	LO: To keep in a horizontal line with others	LO: To catch the ball whilst on the move.	LO: To defend by removing a player's tag.	LO: To work together with others.	LO: To play games against others that
	when running.				require tactics to be used to try score.
Success Criteria		Success Criteria	Success Criteria	Success Criteria	
	Success Criteria				Success Criteria
Star Knowledge		Star Knowledge	Star Knowledge	Star Knowledge	
	Star Knowledge			_	Star Knowledge
					_